

# Privacy Protection: When Does Hiding in Plain Sight Work?

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## Tutankhamun Tomb



- ▶ In 1922, Howard Carter discovered the tomb of young pharaoh Tutankhamun
- ▶ This tomb is too small for a royal and was originally intended for somebody else
- ▶ Up to date, this remains the **only pharaoh tomb** in the Valley of the Kings that was found nearly **intact**

## When Does Hiding in Plain Sight Work?

Trade-off: *intensity* vs *longevity*

- ▶ strong protection  $\Rightarrow$  hard to find  $\Rightarrow$  low intensity of search
- ▶ weak protection  $\Rightarrow$  quickly become pessimistic about finding anything  $\Rightarrow$  low longevity of search

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Examples:

- ▶ company hiding its bad financial performance from the market
- ▶ corrupt politician hiding her manipulations from public
- ▶ celebrity hiding her private life from paparazzi

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Common elements:

- ▶ **one + many**: single entity (*celebrity*) aims to prevent multiple agents (*paparazzi*) from uncovering a sensational story about her
- ▶ **ex ante uncertainty**: story could be either sensational or not
- ▶ **exclusivity**: each paparazzi benefits only from reporting previously unpublished sensational stories

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- ▶ Let  $p$  be probability that  $\theta = 1$

story happens

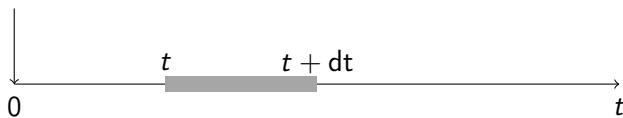


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each paparazzo can learn the story  
with **prob**  $\mu_\theta dt$  at **cost**  $c dt$

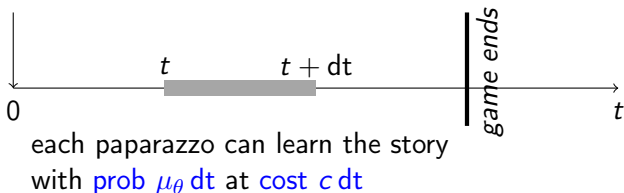


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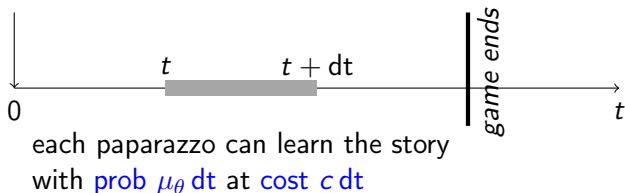
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- ▶ Reports are public, learning is private

# Payoffs

- ▶ Paparazzo gets (apart from learning cost)

$$\left\{ \begin{array}{ll} \beta - \phi > 0, & \text{if reports unpublished up-to-date sensational story} \\ -\phi < 0, & \text{if reports published, or obsolete,} \\ & \text{or not sensational story} \\ 0, & \text{if never reports or celebrity reveals the story herself} \end{array} \right.$$

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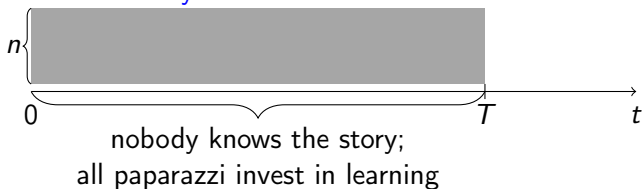
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- ▶ Celebrity wants to minimize the probability the sensational story being reported (either by herself or paparazzi) before it becomes obsolete  
*NB*: Assume protection is costless

## Learning Pattern

While the game continues:

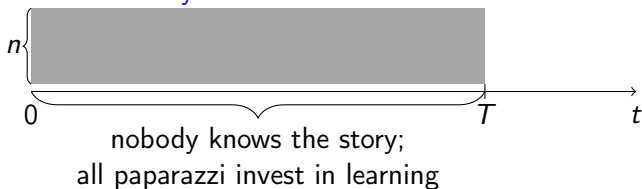
► **sensational story**



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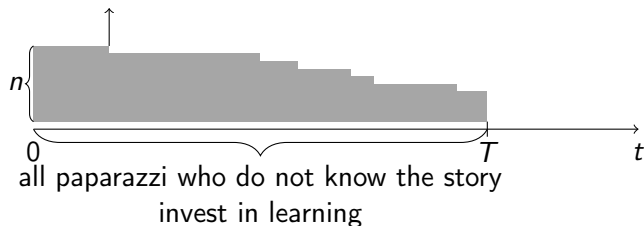
While the game continues:

► **sensational story**



► **non-sensational story**

paparazzo  $i$  learns the story



## Beliefs

$$\text{no finding} \Rightarrow \begin{cases} p_t(1 - a_1 dt) & \theta = 1 \text{ \& learning continues} \\ (1 - p_t)(1 - a_0 dt) & \theta = 0 \text{ \& learning continues} \end{cases}$$

where

$$a_1 = n\mu_1 + \lambda_1 + \rho$$

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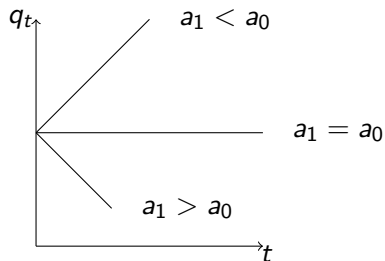
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$$\Rightarrow \dot{q}_t \equiv \left( \ln \frac{p_t}{1 - p_t} \right)'_t = -(a_1 - a_0)$$

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## Modeling Privacy Policy: Discussion

$$\dot{q}_t = -(a_1 - a_0), \quad a_1 = n\mu_1 + \lambda_1 + \rho, \quad a_0 = \mu_0 + \cancel{\lambda_0} + \rho$$

### Observation 1

*The more pessimistic the paparazzi are about  $\theta = 0$  (the lower  $q_t$ ), the better off the celebrity is  $\Rightarrow \lambda_0 = 0$  is optimal*

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### Observation 2

*$n$  and  $\lambda_1$  enter only as  $n\mu_1 + \lambda_1 \Rightarrow$  choosing  $\lambda_1$  is equivalent to choosing  $n$*

In reality, protection could be of two types:

1. Limit access (build higher "fence")  $\Rightarrow$  decrease  $n$
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### Observation 3

*When  $a_1 \leq a_0$ , learning never stops if it is ever optimal  $\Rightarrow a_1 > a_0$  is optimal*

## Observation 4

If

$$\underbrace{c}_{\text{flow cost of learning}} \geq \underbrace{p\mu_1(\beta - \phi)}_{\text{flow benefit of learning when } a_1 = a_0}$$

then the celebrity could make  $T = 0$  and save her reputation for sure by choosing  $a_1 > a_0$ .

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## Assumption 1

$$c < p\mu_1(\beta - \phi)$$

Celebrity sets  $a_1 > a_0$  in equilibrium  $\Rightarrow p_t$  drifts down until

$$\underline{p} = \frac{c}{\mu_1(\beta - \phi)}$$

Celebrity saves her reputation with probability

$$\underbrace{\int_0^T \rho e^{-a_1 t} dt}_{\text{story gets obsolete while paparazzi learn}}$$

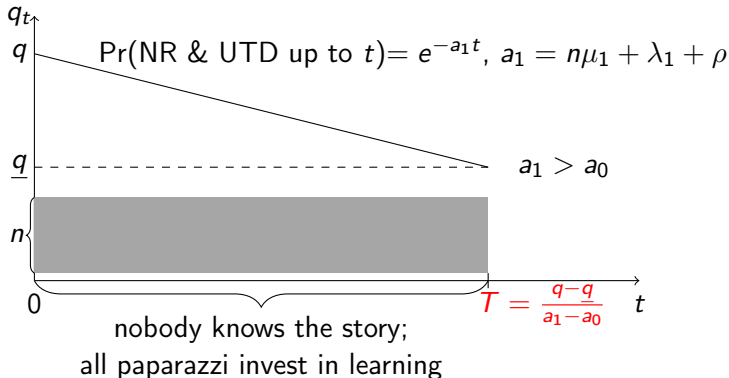
+

$$\underbrace{e^{-a_1 T}}_{\text{story gets obsolete after paparazzi stop}}$$

story gets obsolete after paparazzi stop

story gets obsolete while paparazzi learn

sensational story: conditional on no report (NR) & up-to-date story (UTD)



NB:  $q = \ln \frac{p}{1-p}$ ,  $\underline{q} = \ln \frac{\underline{p}}{1-\underline{p}}$ ,  $\underline{p} = \frac{c}{\mu_1(\beta-\phi)}$  do not depend on  $a_1$  and  $a_0$

## Intensity vs Longevity Trade-off

Celebrity maximizes

$$\max_{a_1} P(a_1, T(a_1)) = \int_0^{T(a_1)} \rho e^{-a_1 t} dt + e^{-a_1 T(a_1)}$$

$$\frac{dP(a_1, T(a_1))}{da_1} = \underbrace{\frac{\partial P(a_1, T)}{\partial a_1}}_{\substack{<0 \\ \text{intensity}}} + \underbrace{\frac{\partial P(a_1, T)}{\partial T} \frac{dT(a_1)}{da_1}}_{\substack{>0 \\ \text{longevity}}}$$

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Ex post neither celebrity nor paparazzi get positive benefit from "leaks" ( $\lambda_1$ ) or competition ( $n$ ). In fact, celebrity is hurt by them.

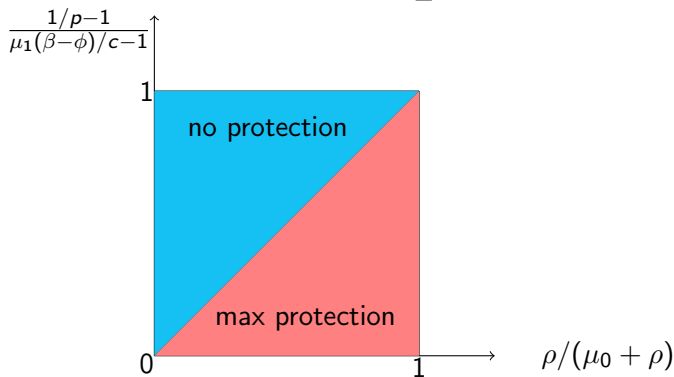
Ex ante they serve as a **commitment device** for celebrity, which, together with uncertainty about  $\theta = 1$ , incentivizes paparazzi to give up earlier

## Theorem 1

*Either  $a_1 = a_0$  or  $a_1 = +\infty$  is optimal. The celebrity saves her reputation with probability*

$$\lim_{a_1 \rightarrow a_0} P(a_1) = \frac{\rho}{a_0}, \quad a_0 = \mu_0 + \rho$$

$$\lim_{a_1 \rightarrow +\infty} P(a_1) = \frac{\rho(1-\rho)}{\rho(1-\underline{\rho})}, \quad \underline{\rho} = \frac{c}{\mu_1(\beta-\phi)}$$





**SAFEST  
PLACE  
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**- Sherlock Holmes**

#Sherlock

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